TOWN OF THORNTOWN

Thorntown Town Hall Meeting Room 101 West Main Street, Thorntown, IN (765) 436-2205 www.townofthorntown.com

Town Council Regular Meeting

Monday, August 7, 2023 7 PM Thorntown Town Hall Meeting Room **Agenda**

1. CALL TO ORDER:

- A. Pledge of Allegiance
- B. Roll Call
- 2. **PUBLIC COMMENTS AND CONCERNS (Subjects Not on the Agenda):** (Please limit comments to 3-5 minutes to allow others time to address the Town Council) **Council Request to Speak Form**

3. PRESENTATIONS: None

4. UNFINISHED BUSINESS:

- A. Update Economic Development / Rehabilitation of Historic Commercial District/Smith Building
- B. Update on the Status of Proposals for Park Impact Fee Plan, General Obligation Bond, Road Impact Fee Plan and Utility Capacity Impact Fees
- C. Update from the Reorganization Meeting on August 1.
- D. Update on the Status of Arbor Homes Project
- E. Discuss the Removal of Trees on Public Property (Property Adjacent to Thorntown Salvage and Towing)

5. NEW BUSINESS:

- A. Discuss the Draft Budget Draft Budget Sheet
- B. Discuss ARPA Spending Plan (Thorntown Funds and County Funds)

6. STRATEGIC THOUGHTS:

A. Sanitary Sewer Infrastructure Assessment and Planning

7. ADJOURN:

UPCOMING MEETINGS:

- 1. Plan Commission: Monday, August 14, 2023, @ 6PM in the Public Meeting Room of the Thorntown Town Hall.
- ** Click on the BLUE LINKS to view the documents associated with the agenda item

The next regularly scheduled meeting of the Town Council will take place on **Monday, June 19, 2023 @ 7 PM**. This agenda is sent as a courtesy to the public and while steps are taken to ensure that all items to come before the Council are listed; Changes can be made to the agenda after it is e-mailed to the public.

Please call the ADA Compliance Officer at (765) 436-2205 48 hours in advance, if accommodations for individuals with disabilities are needed in order that advance arrangements can be made pursuant to the Americans with Disabilities Act of 1990. Reasonable accommodations will gladly be provided.